Fast HEVC Intra Prediction Algorithm with Enhanced Intra Mode Grouping Based on Edge Detection in Transform Domain

Miso Park and Jechang Jeong

Abstract—High efficiency video coding (HEVC) is the next generation video coding standard which intended to provide not only substantially improved video quality with the same bit rate but also achieved compression ratio up to 50% compare to H.264/AVC. To accomplish data compression, HEVC adopted different coding tools such as coding tree unit (CTU), increased number of intra prediction modes, Sample Adaptive Offset (SAO) and so on. In this paper, we deal with intra prediction which has high computational complexity due to the number of prediction modes. To lessen computational load, proposed algorithm suggest two methods. Firstly, proposed algorithm converted each PU into transform domain to classify major directionality. Depend on directionality, classified intra mode group is provided as candidate modes. Secondly, we update intra mode group with certain conditions. Compared to HM 14.0, proposed algorithm provided more than 25% of encoding time reduction with insignificant coding efficiency loss.

Index Terms—Fast intra mode decision, HEVC, intra prediction, transform domain edge detection, video coding.

I. INTRODUCTION

Because of needs for high video resolutions and real time broadcasting services, image processing industry required advanced video compression standard compare to H.264/AVC. To overcome difficulty of transmitting and storing high definition video streams, the next generation video coding standard named High Efficiency Video Coding (HEVC) developed [1]. HEVC established by the Joint Collaborative Team on Video Coding (JCT-VC) which is a joint team of ISO/IEC Moving Picture Experts Group (MPEG) and ITU-T Video Coding Experts Group (VCEG). To provide more than 50% coding efficiency with better visual quality compare to H.264/AVC, significant coding tools adopted, for example, quad-tree based coding unit, Sample Adaptive Offset (SAO), Advanced Motion Vector-Prediction (AMVP) and etc. [2]. In previous work of H.264/AVC, only 9 prediction modes were adopted to reduce spatial redundancy for intra prediction. Furthermore, H.264/AVC supports 3 different coding block sizes, 4×4, 8×8, 16×16, which are insufficient to deal with high resolution sequences [3]-[6]. But in case of HEVC, it supports up to 35 intra prediction modes and uses various block sizes range from 4×4 to 64×64 pixels [7]-[9].

In addition, HEVC includes three types of coding blocks; coding unit (CU), prediction unit (PU), transform unit (TU). Coding Tree Unit (CTU) is a concept of largest coding unit which size is usually set to 64×64. And CU has a square shape quad-tree structure which size range from 8×8 to 64×64. The CU concept allows CTU to be split recursively with four equally sized CU. After splitting CU, PU and TU split itself independently, and their size cannot be larger than the size of CU [10], [11]. For intra prediction, PU can only split into two types; N×N and 2N×2N. With split PU, HEVC perform 35 intra prediction modes and choose best matching prediction modes to store. Partitioning structure of CU and PU is shown in Fig. 1.

Since HEVC operate whole size of coding units and run rate-distortion optimization (RDO) process, another problem called computational complexity occurred. To solve massive amount of operations and bits, especially for intra prediction, a lot of fast intra prediction algorithms were proposed.

In this paper, we proposed fast intra prediction algorithm by analyzing coefficients in DCT domain and grouping intra prediction modes which can eliminate prediction modes with low probability in order to bring less encoding time and computational load. For further improvement of coding efficiency, proposed algorithm update intra mode group by investigating prediction modes of reference blocks. Due to reduced candidates of prediction modes for RDO and rough mode decision (RMD) processes, we confirmed encoding time reduction with negligible visual quality loss.

The remainder of this paper organized as follows. Section II presents overview of intra prediction in HEVC. Section III
gives details of proposed fast intra prediction algorithm in this paper. Experimental results and conclusions are given in Section IV and Section V, respectively.

II. OVERVIEW OF INTRA PREDICTION IN HEVC

Intra prediction is a coding tool which employed to remove spatial redundancies using neighboring pixels within one image. To find exact directions and remove redundancies effectively, HEVC employed up to 35 prediction modes for each PU. Fig. 2 shows 33 angular modes, DC mode, and planar mode for intra prediction [12].

![Fig. 2. Intra prediction mode directions.](image)

Basically, for every PU size, all prediction modes should be calculated in the RDO process. However, it will be very time consuming and burden to the encoder. To solve this problem, intra prediction for HEVC adopted RMD process which select first N candidate modes as optimal modes with sum of absolute Hadamard transformed differences (SATD) instead of discrete cosine transform (DCT) [13]. And optimal modes will be decided according to following equation.

\[
J_{\text{pred.SATD}} = SATD + \lambda_{\text{pred}} \cdot B_{\text{pred}}
\]

\[
SATD = \left( \sum_{i,j} |\text{DiffT}(i,j)| \right) / 2
\]

(1)

Since Hadamard transform perform only with integer add operations, complexity of SATD is much lower than that of DCT. After selecting the subset of optimal modes by RMD process, the most probable mode (MPM) derived from neighboring blocks which will be added to the subset [14]. Finally, RDO process follows to select the mode with minimum rate-distortion cost (RD-cost) as a best prediction mode. Fig. 3 shows flow charts of intra prediction in HEVC.

![Fig. 3. Flow chart of intra prediction mode selection in HEVC.](image)

III. PROPOSED FAST INTRA PREDICTION ALGORITHM

Because of Intra prediction in HEVC supports up to 35 directional modes including planar and DC mode for each PU, complexity of encoder for intra prediction take large portion and this should be handle with fast intra prediction algorithms. In this paper, we proposed advanced mode selection with coefficient distribution analysis in DCT domain and grouping intra prediction modes based on characteristics of coefficients for the first step. And for the second step, we detect intra prediction modes of left and upper PU as references to improve coding efficiency or to reduce encoding time which can efficiently lessen complexity of encoder. Details for each step are as follow.

A. Analysis of Intra 4×4 DCT Coefficient Distribution

Most of lossy compression like image processing or HEVC, discrete cosine transform adopted since it contains power energy compaction properties. In proposed algorithm, we decide a representative directional mode by performing coefficient distribution analysis in DCT domain by 32×32 PU size for current CTU, and define intra mode group depend on the representative directional mode.

Since complexity of 32×32 DCT have large portion in the encoder, DCT of 32×32 PU extract DC coefficients in 16 8×8 blocks to create one 4×4 DC matrix [15]. For the created 4×4 DC matrix, we analyze coefficients which extracted by 4×4 DCT to decide its characteristics of directionality. Fig. 4 represents a process of 4×4 DCT coefficients extraction from 32×32 PU.

![Fig. 4. A process of 4×4 DCT coefficients extraction.](image)

For more information, characteristics of 4×4 DCT coefficients are shown in Fig. 5. The coefficients in the upper-left corner of 4×4 block in the Fig. 5 are DC coefficient which represents the average luminance of the block. The rest of coefficients represent AC components and each AC coefficients stand for variations of grey level with certain direction. Although AC coefficients keep information of edge directions, it is difficult to accurately extract information of edge directions in DCT domain [16].
For the improved decision process of prediction directions, we analyzed distribution of 4×4 DCT coefficients with test blocks shown in Fig. 5. By using test blocks, we estimate intensities of DC, vertical, horizontal, and diagonal directions by the sum of coefficients.

And the intensities of each direction are calculated with equation (2). Since proposed algorithm calculated intensities, 18 test blocks which include vertical (0°), diagonal_45°, horizontal (90°), diagonal_135°, non-directional, and flat patterns check characteristics of distribution. And from Fig. 6 (e) and (m), we can find the distribution of AC coefficients is symmetric for 45 degree and anti-symmetric for 135 degree, whereas the rate of intensities for each diagonal directions shows equal.

**B. Decision of Edge Direction and Intra Mode Grouping**

For the first step to check directionality of 32×32 PU, we first determine whether it contains direction or not with the variance of test block. And the variance of blocks in DCT domain is calculated by following equation (3).

\[
\sigma^2 = \frac{1}{N} \sum_{u=0}^{N-1} \sum_{v=0}^{N-1} |F(u,v)|^2, \quad (u,v) \neq (0,0)
\]  

According to Parseval theorem, the variance in DCT domain is equal to the variance in spatial domain. To reduce computational complexity, we adopted simplified variance which induced by equation (4) instead of equation (3) which contains squared summation.

\[
\sigma^2 \approx \frac{1}{N} \sum_{u=0}^{N-1} \sum_{v=0}^{N-1} |F(u,v)|^2, \quad (u,v) \neq (0,0)
\]  

If the value of variance for 4×4 DCT coefficients derived from 32×32 PU is bigger than threshold \( \tau_1 \), that block regarded as high activity region which means 32×32 PU contains edge. And if the condition is not satisfied, it means 32×32 PU consist of flat region. For the second step, proposed algorithm decides major directionality with the proportion of intensities. Intensities of vertical and horizontal direction are defined as \( I_V \) and \( I_H \), respectively. If the ratio of \( I_V \) to \( I_H \) is larger than threshold \( \tau_2 \) and smaller than threshold \( \tau_3 \) at the same time, it considered to represent diagonal direction. And, if AC coefficients are symmetric, it supposed to be 45 degree, while it represents 135 degree directions when AC coefficients are anti-symmetric. For the rest of the cases, it considered non-directional when the ratio of \( I_D \) is dominant. And these process are shown at Fig. 7.
After deciding major directionality of 32×32 PU, intra mode grouping based on major directionality will be follow. Depend on a major directionality, we classified prediction modes with six different groups, \( G_H \), \( G_{45} \), \( G_V \), \( G_{135} \), \( G_N \), and \( G_F \) which represent group of horizontal, diagonal_45°, vertical, diagonal_135°, non-directional, and flat, respectively. According to classification, intra prediction mode groups are shown in Table I, and edge determining algorithm described in following pseudo code.

**Table I:** Classification of Intra Mode Group

<table>
<thead>
<tr>
<th>Intra mode group</th>
<th>Prediction mode</th>
</tr>
</thead>
<tbody>
<tr>
<td>( G_H )</td>
<td>6,7,8,9,10,11,12,13,14</td>
</tr>
<tr>
<td>( G_{45} )</td>
<td>14,15,16,17,18,19,20,21,22</td>
</tr>
<tr>
<td>( G_V )</td>
<td>22,23,24,25,26,27,29,30</td>
</tr>
<tr>
<td>( G_{135} )</td>
<td>30,31,32,33,34,2,3,4,5,6</td>
</tr>
<tr>
<td>( G_N )</td>
<td>2,6,10,14,18,22,26,30,34</td>
</tr>
<tr>
<td>( G_F )</td>
<td>DC, planar, 10, 26</td>
</tr>
</tbody>
</table>

**Pseudo code:** Edge determining process

```plaintext
function DETEDGE (I_L, I_H, I_D, I_DC, \( \tau_1 \), \( \tau_2 \), \( \tau_3 \))
    For each 32×32 block in LCU
        \( \sigma^2 \leftarrow \) variance of block in 4×4 DCT domain
        if \( \sigma^2 < \tau_1 \) then
            direction \( \leftarrow \) flat
        else
            if \( \tau_2 < I_L / I_H < \tau_3 \) then
                if \( F(0,1) \times F(1,0) > 0 \) then
                    direction \( \leftarrow \) 45°
                else
                    direction \( \leftarrow \) 135°
            end if
            else
                if max(I_L, I_H, I_D) = I_L then
                    direction \( \leftarrow \) vertical
                else if max(I_L, I_H, I_D) = I_H then
                    direction \( \leftarrow \) horizontal
                else
                    direction \( \leftarrow \) non-directional
            end if
        end if
    end function
```

**C. Modification of Intra Mode Candidates**

We defined major directionality for each 32×32 PU in current CTU, and proposed intra mode grouping method depend on major directionality. However, since proposed algorithm use same intra mode group until next 32×32 PU starts encoding, it might bring coding efficiency loss.

To cover this problem, updating intra mode group algorithm applied. In this step, mode information of left and upper block is used as reference with major directionality. We compare intra mode of left and upper 32×32 PU to intra mode group of current PU. If the left and upper block belong to same intra mode group, proposed algorithm compare intra mode of current PU with that of left and upper PU which has same size. By comparing two modes, and if the difference of the modes is lower than 2, current PU only use ±1 modes depend on referenced intra modes. Otherwise, we perform intra prediction for original intra mode group. However, if the difference of the modes are larger than 2, we assume intra mode group of left and upper 32×32 PU and that of current 32×32 PU are different. In this case, intra mode group of current PU add ±1 modes from different PU, and run intra prediction with updated intra mode group. By adopting modified process for intra prediction, proposed algorithm finally accomplished not only increment of coding efficiency but also reduction of encoding time.

**IV. EXPERIMENTAL RESULTS**

**A. Test Conditions**

Proposed algorithm implemented in the JCT-VC test model HM 14.0 of HEVC. The test platform is CPU of Intel® core i5-4670 with 3.40GHz, 8.00GB RAM. To focus on evaluating the performance of the proposed algorithm, only All-Intra (AI) mode with Main profile were used. And, 15 video sequences in five classes (class B to E) were covered with four quantitation parameters, 22, 27, 32, and 37. In order to verify proposed algorithm with the objective quality differences, Bjøntegaard delta bitrates (BDBR) and Bjøntegaard delta peak signal to noise ratio (BDPSNR) calculated as criterion.
B. Experimental Results

For the objective comparison, Table II shows experimental results with BDBR [%], BDPSNR [dB] and time saving (T) (%). And time saving is defined in equation (5).

\[
T = \frac{1}{4} \sum_{i=1}^{4} \frac{Time_{\text{HM}14.0}(QP) - Time_{\text{Proposed}}(QP)}{Time_{\text{HM}14.0}(QP)} \times 100 \quad (5)
\]

From Table II, we can find that our proposed algorithm obtained increment of BDBR about 2.70% on average with negligible BDPSNR loss. Furthermore, proposed method saved encoding time more than 25% compared to HM 14.0.

<table>
<thead>
<tr>
<th>Class</th>
<th>Sequence</th>
<th>Time saving</th>
<th>BDBR</th>
<th>BDPSNR</th>
</tr>
</thead>
<tbody>
<tr>
<td>B</td>
<td>BQTerrace</td>
<td>24.06</td>
<td>2.99</td>
<td>-0.17</td>
</tr>
<tr>
<td>[1920×1080]</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>C</td>
<td>Cactus</td>
<td>31.46</td>
<td>3.06</td>
<td>-0.11</td>
</tr>
<tr>
<td></td>
<td>Kimono</td>
<td>29.02</td>
<td>2.02</td>
<td>-0.06</td>
</tr>
<tr>
<td></td>
<td>ParkScene</td>
<td>25.45</td>
<td>2.38</td>
<td>-0.10</td>
</tr>
<tr>
<td></td>
<td>BasketballDrill</td>
<td>30.57</td>
<td>3.24</td>
<td>-0.14</td>
</tr>
<tr>
<td>C</td>
<td>BQMall</td>
<td>29.01</td>
<td>2.06</td>
<td>-0.12</td>
</tr>
<tr>
<td>[832×480]</td>
<td>PartyScene</td>
<td>24.41</td>
<td>3.24</td>
<td>-0.25</td>
</tr>
<tr>
<td></td>
<td>RaceHorseC</td>
<td>24.38</td>
<td>3.23</td>
<td>-0.20</td>
</tr>
<tr>
<td></td>
<td>BasketballPass</td>
<td>24.66</td>
<td>3.35</td>
<td>-0.13</td>
</tr>
<tr>
<td>D</td>
<td>BlowingBubbles</td>
<td>26.84</td>
<td>3.28</td>
<td>-0.2</td>
</tr>
<tr>
<td>[416×240]</td>
<td>BQSquare</td>
<td>28.32</td>
<td>3.29</td>
<td>-0.21</td>
</tr>
<tr>
<td></td>
<td>RaceHorses</td>
<td>20.91</td>
<td>2.11</td>
<td>-0.14</td>
</tr>
<tr>
<td></td>
<td>FourPeople</td>
<td>17.80</td>
<td>2.62</td>
<td>-0.15</td>
</tr>
<tr>
<td>E</td>
<td>Johnny</td>
<td>19.83</td>
<td>2.79</td>
<td>-0.11</td>
</tr>
<tr>
<td>[1280×720]</td>
<td>KristenAndSara</td>
<td>18.43</td>
<td>2.73</td>
<td>-0.14</td>
</tr>
<tr>
<td>Average</td>
<td></td>
<td>25.01</td>
<td>2.70</td>
<td>-0.15</td>
</tr>
</tbody>
</table>

V. CONCLUSION

This paper proposed a fast intra prediction algorithm with two different approaches to lessen computational complexity and let encoding time faster than original HEVC standard. Firstly, proposed algorithm transforms 32×32 PU into 4×4 DC matrix to make it easier to define a major directionality. After transforming, 4×4 DC matrix covered with test blocks and several add operations. Depend on a major directionality, predefined intra mode group applied to RMD and RDO process. Since proposed algorithm use same group until next 32×32 PU starts encoding, there might be loss of coding efficiency. To handle this problem, updating intra mode group is applied. Through those three steps of algorithm, we obtained time saving for more than 25% on average with slight visual quality loss. Moreover, our algorithm can be combined with various edge detection methods and fast mode decision for future works.

ACKNOWLEDGMENT

This research was supported by the MSIP (Ministry of Science, ICT & Future Planning), Korea, under the project for standardization and research & development of information communication & broadcasting. (20140000001132).

REFERENCES


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